

## KRATON TECH RIDER

### CONTACT

Mike Bertemes or Véronique Conrardy  
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**Guitar 1:** Jacques Zahlen  
**Guitar 2:** Jason Brink  
**Bass:** Marc Geiben  
**Drums:** Véronique Conrardy  
**Vocals:** Mike Bertemes

### GENRE

Death Metal

### THE EQUIPMENT THAT WE WILL BRING ALONG

Guitar amp 1: Peavey 6505 (100 W at 4/8/16 Ω)  
Guitar amp 2: Marshall JVM 410H (100 W at 4/8/16 Ω)  
Bass amp: Hartke HA5500 (500 W at 4 Ω, 350 W at 8 Ω)  
Vocal mic: Shure Beta 58A (backup: Shure SM58)  
Drum parts: Drum throne, snare (with stand), cymbals, hi-hat stand and kick drum pedal  
-> Please tell us in advance the number of available cymbal stands

### THE EQUIPMENT THAT WE NEED (BACKLINE & PA)

- Two adequate guitar cabs (4x12).
- One adequate bass cab (4x10 or similar).
- Drum kit with one kick drum, at least three toms (one floor tom and two mounted toms) and at least three stands for cymbals.
- The drum kit must remain in a fixed position during the show (drum carpet or similar).
- We expect a professional sound system adapted to our style of music, the size of the venue and expected number of visitors. It must be hum free and ready to work two hours before the audience comes in.

### MISC

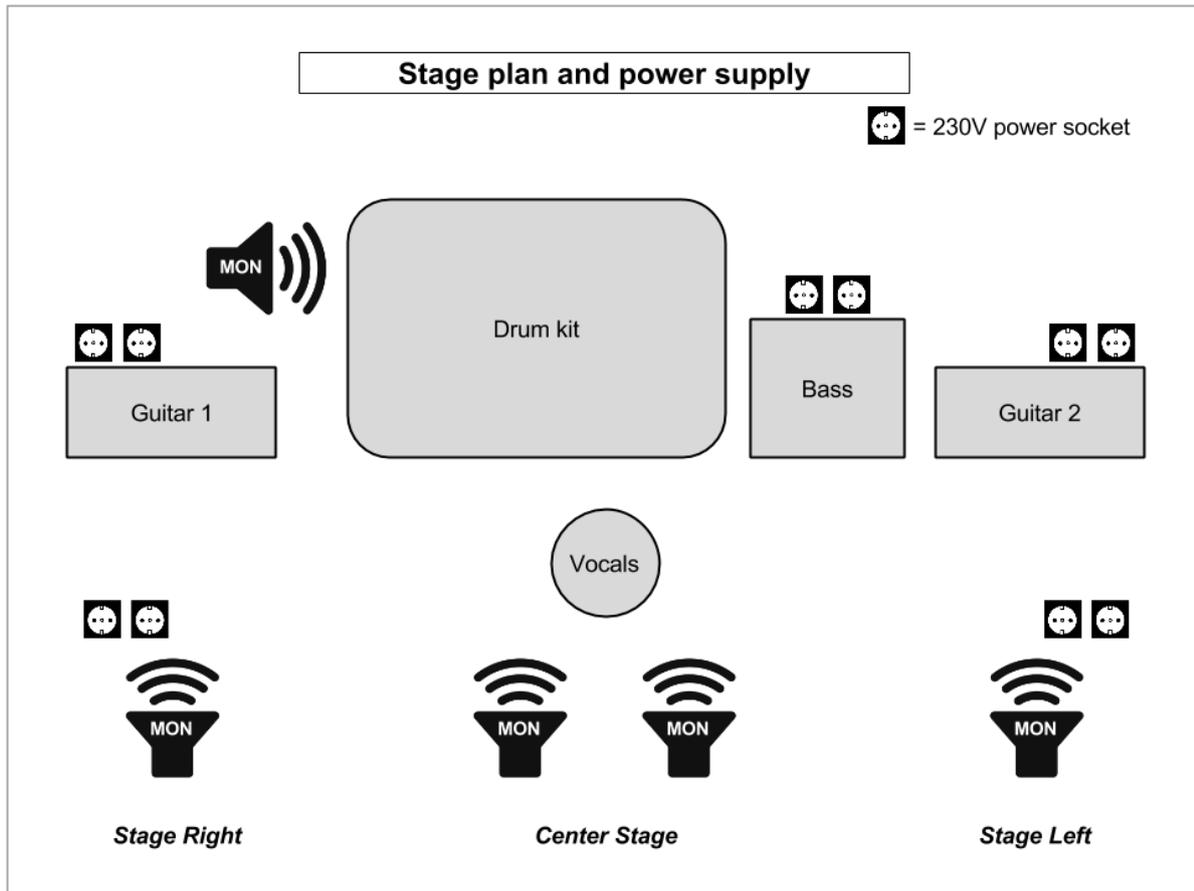
- Drummer is right-handed.
- We do not use samplers or trigger modules. No intro/outro.
- We have no sound or light technician.

### MONITORING

We put our trust into the local team of sound technicians and look forward to a reasonable number of monitor channels adapted to location size and stage configuration:

- **Drummer** needs at least guitar 1 and 2 (with guitar 1 a bit louder than guitar 2).  
On bigger stages: add bass guitar together with kick drums and a little bit of vocals (lower in the monitor mix).
- **Guitar players** should at least be able to hear one another with a small priority on their own guitar signal. On bigger stages: a bit of kick drum and bass/vocals.
- **Vocalist** (monitor EQ): please turn down the bass on the vocal channel completely (optimal: lowcut around 120-150 Hz).
- **Bass player** should also be able to hear himself, blended with a balanced mix of the two guitars (if the monitoring system has enough headroom).

In advance: a huge **THANK YOU!** to the sound, light, tech and venue crew!  
 We know that your job is not easy and we appreciate your passion and know-how!



### AUDIO SOURCES (INPUTS)

SMALL AND VERY SMALL VENUES (e.g. bars and small cultural institutions)

Kick drum	1x	Please use microphones that fit the respective slot and that are able to handle our kind of noise
Snare drum **	1x	
Guitars	2x	
Bass **	1x	DI
Vocals	1x	Shure Beta 58A (provided by the band)

\*\* = depending on venue size and necessity

MIDSIZE & LARGE VENUES (e.g. clubs and dedicated concert halls)

Kick drum	1x	Please use microphones that fit the respective slot and that are able to handle our kind of noise
Snare drum	1x	
Tom Toms	4x	
Overheads	2x	
Guitars	2x	
Bass	1x	DI
Vocals	1x	Shure Beta 58A (provided by the band)